



VAMPIRE

THE MASQUERADE



Stag (cost = x2)

	base	mod	total
Strength	3	_____	00000000
Dexterity	3	_____	00000000
Stamina	3	_____	00000000



	own	mod	total
Charisma	_____	_____	00000000
Manipulation	_____	-3	00000000
Appearance	_____	_____	00000000

Natural Abilities

Bite	Dmg: Str Agg
Trample	Dmg: Str +1 Lethal
Gore	Dmg: Str +2 Agg
Heightened Senses (-2 tn all Perc rolls)	
Quick Running Pace (2 1/2 x base)	
Gain Skill: Awareness = Alertness -1	

	own	mod	total
Perception	_____	_____	00000000
Intelligence	_____	_____	00000000
Wits	_____	_____	00000000

Health

Bruised	_____	☐
Bruised	_____	☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-5	☐
Crippled	-5	☐
Incapacitated	_____	☐

Crow/Raven

	base	mod	total
Strength	2	_____	00000000
Dexterity	3	_____	00000000
Stamina	2	_____	00000000



	own	mod	total
Charisma	_____	_____	00000000
Manipulation	_____	-3	00000000
Appearance	_____	_____	00000000

Natural Abilities

Claws	Dmg: Str Agg
Bite	Dmg: Str -1 Agg
Flight: +2 Dex, +5 INTV while in flight	

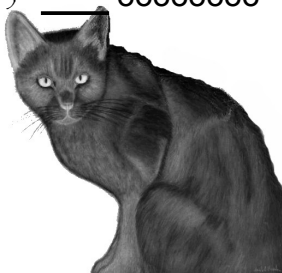
	own	mod	total
Perception	_____	+2	00000000
Intelligence	_____	_____	00000000
Wits	_____	_____	00000000

Health

Bruised	_____	☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-2	☐
Crippled	-5	☐
Incapacitated	_____	☐

Black Cat

	base	mod	total
Strength	1	_____	00000000
Dexterity	3	_____	00000000
Stamina	3	_____	00000000



	own	mod	total
Charisma	_____	_____	00000000
Manipulation	_____	-3	00000000
Appearance	_____	_____	00000000

Natural Abilities

Bite	Dmg: Str -1 Agg
Claws	Dmg: Str Agg
Heightened Senses (-2 tn all Perc rolls)	
Gain Skill: Awareness = Alertness -1	

	own	mod	total
Perception	_____	_____	00000000
Intelligence	_____	_____	00000000
Wits	_____	_____	00000000

Health

Bruised	_____	☐
Injured	-1	☐
Wounded	-2	☐
Crippled	-5	☐
Incapacitated	_____	☐

Hare

	base	mod	total
Strength	1	_____	00000000
Dexterity	3	_____	00000000
Stamina	2	_____	00000000



	own	mod	total
Charisma	_____	_____	00000000
Manipulation	_____	-3	00000000
Appearance	_____	_____	00000000

Natural Abilities

Bite	Dmg: Str +1 Agg
Claws	Dmg: Str Agg
Heightened Senses (-2 tn all Perc rolls)	

	own	mod	total
Perception	_____	_____	00000000
Intelligence	_____	_____	00000000
Wits	_____	_____	00000000

Health

Bruised	_____	☐
Injured	-1	☐
Wounded	-2	☐
Mauled	-3	☐
Incapacitated	_____	☐